LOWER BEEDING PARISH COUNCIL PLANNING COMMITTEE

Members of Lower Beeding Parish Council are invited to attend a virtual meeting of the Planning Committee to be held on Tuesday 13th October 2020 at 7:30pm. Due to the COVID-19 virus all public meetings were suspended following government advice therefore the meeting will take place via Zoom software. To join the meeting the log-in details are as follows: -

Meeting ID: 843 9173 1968 Password: 412273

Members of the public are welcome to attend this meeting and can speak for a maximum of two minutes at the behest of the Chairman.

Peter Knox

8th October 2020

Clerk to the Parish Council

AGENDA

167/20 Apologies for absence.

168/20 Declaration of interests from members in respect to any items on the agenda.

169/20 Planning Applications:

DC/20/1842 Woodland Cottage Brighton Road Lower Beeding Horsham RH13 6NQ

Replacement of pitched roof with a flat roof to create an additional first floor habitable space. Erection of a first floor extension, rear balcony and the addition of a new ground floor porch at the front.

DC/20/1843 Caniper Cottage Mill Lane Lower Beeding Horsham RH13 6PX

Erection of a double storey rear extension, construction of a garage to the side and part replacement of roof finish.

DC/20/1846 East Wing Woodbank, Hammerpond Road Plummers Plain Horsham

Change of use of existing annex (Class C3) to a residential dwelling (Class C3).

DC/20/1389 Land at Leechpond Hill Lower Beeding RH13 6NR

Installation of land drains across 30 acres. Construction of a retention and reed-bed filtration pond. Amend and reverse the existing soil erosion and secure affected areas.

170/20 Chairman's announcements

171/20 Next Planning Meeting –Tuesday 10th November 2020 7:30pm venue to be confirmed.

(Please note these planning meetings will only take place if there are planning applications to discuss)

172/20 Next Parish Council Meeting – Tuesday 27th October 2020 at 7:30pm venue to be confirmed.

Lower Beeding Parish Council,

Email: clerk@lowerbeeding.com